PANIMALAR INSTITUTE OF TECHNOLOGY

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

Academic Year: 2019 - 2020 (Odd Semester)

INNOVATIVE PRACTICES

Degree, Semester & Branch: III Semester B.E. CSE

Course Code & Title : CS8392 Object Oriented Programming

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Active Learning Strategy: Class Poll

Topic : Constructors in sub classes Date: 9.07.2019

Class Poll

- Hear from the entire class at once
- Create questions
- Collect responses
- Discuss the results
- Questions are open to all the students
- Use interactive questions to gauge understanding and adjust your lecture based on feedback from the entire room.

Benefit of Class Poll

- Enhancing class room engagement
- Class Poll gives shy or reluctant students a way to respond freely alongside their peers.
- Revise the topic covered.
- In case if none of the student answers a question, then the class poll acts as a feedback mechanism that guides instructor in adjusting the lessons to suit their students' needs.

Objectives

• Students should be able to demonstrate conceptual understanding.

How we implemented Class Poll

- The questions on the topic are displayed in the power point presentation.
- The questions will be open to all the students.
- Students who have found the answer can raise hands to answer the questions.
- The faculty discusses the result to all the students.

Outcomes:

The students were able to demonstrate conceptual understanding and actively participated in learning.

CO3: The students will be able to develop Java programs with the concepts inheritance and interfaces.